

2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold				Draw Odds*	Return**	Success***	1	2	3	4		
<b>RESIDENT PIW ANTLERED MULE DEER ANY LEGAL WEAPON HUNT 1000</b>														
STATEWIDE	2,726	22	124 to 1	100%	12	55%		5	2	5		12	58%	

**HERITAGE MULE DEER ANY LEGAL WEAPON HUNT 1100 AND 1201**

STATEWIDE		2		0%	0	0%						0	--
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**RESIDENT ANTLERLESS MULE DEER DEPREDATION HUNT 1101**

032	24	10	3 to 1	100%	4	40%							
114, 115 Early	35	25	2 to 1	100%	17	68%							
114, 115 Late	7	25	1 to 1	96%	12	48%							
<b>TOTALS</b>	<b>66</b>	<b>60</b>	<b>2 to 1</b>	<b>98%</b>	<b>33</b>	<b>55%</b>							

**RESIDENT ANTLERLESS MULE DEER PRIVATE LAND DEPREDATION HUNT 1120**

051	11	90	1 to 1	94%	54	60%							
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**LANDOWNER DAMAGE COMPENSATION HUNT 1115 AND 1215**

011 - 013		11		91%	6	55%		1	5			6	83%	
015		1		100%	0	0%						0	--	
021, 022		1		100%	1	100%			1			1	100%	
031		6		100%	3	50%			3			3	100%	
032		5		100%	2	40%			1	1		2	100%	
034		11		100%	10	91%		1	2	7		10	70%	
035		5		100%	4	80%			3	1		4	100%	
042		1		100%	1	100%				1		1	100%	
044		1		100%	1	100%		1				1	0%	
051		11		100%	9	82%	1	2	3	3		9	33%	
062		2		100%	2	100%			1	1		2	50%	
065		1		100%	0	0%						0	--	
068		1		100%	0	0%						0	--	
101		2		100%	2	100%			1			1	50%	
102		28		100%	26	93%		1	9	15	1	26	62%	
111		4		100%	2	50%			1	1		2	50%	
114, 115		22		95%	14	64%				11	1	2	14	100%
121		1		100%	1	100%				1		1	100%	
131, 132		7		100%	4	57%	1			2		1	4	75%

2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	Draw Odds*	%	# Succ.	% Hunter	Point Class of Harvest							
	Apps.	Sold		Return**	Hunters	Success***	1	2	3	4	5	6+	Total	% 4+pts
142, 144		5		100%	4	80%	1			3			4	75%
152, 154		7		100%	6	86%			3	3			6	50%
223		1		100%	0	0%							0	--
231		32		100%	21	66%			7	9	3	2	21	67%
241, 242		2		100%	0	0%							0	--
291		2		100%	1	50%				1			1	100%
<b>TOTALS</b>		<b>170</b>		<b>99%</b>	<b>120</b>	<b>71%</b>		5	28	70	8	6	120	70%

**RESIDENT ANTLERED MULE DEER ANY LEGAL WEAPON HUNT 1331**

011- 013	1,060	101	11 to 1	98%	57	56%		9	19	20	5	4	57	51%
014	546	20	28 to 1	100%	14	70%		1	4	7	2		14	64%
015	225	23	10 to 1	100%	9	39%		3	3	2	1		9	33%
021	256	26	10 to 1	100%	21	81%		2	9	7	3		21	48%
022	262	39	7 to 1	97%	18	46%		4	6	6	2		18	44%
031	508	86	6 to 1	99%	47	55%	3	6	13	22	2	1	47	53%
032	177	81	3 to 1	96%	30	37%	2	10	13	4	1		30	17%
033 Early	381	50	8 to 1	100%	22	44%		3	8	10	1		22	50%
033 Late	552	50	12 to 1	100%	31	62%		5	12	11	3		31	45%
034	106	23	5 to 1	100%	4	17%		1	1	2			4	50%
035	167	39	5 to 1	90%	19	49%		5	6	6	1	1	19	42%
041, 042	233	41	6 to 1	93%	12	29%	2	1	5	4			12	33%
043 - 046	390	121	4 to 1	97%	69	57%	1	20	22	21	5		69	38%
051	757	338	3 to 1	94%	110	33%	8	38	32	26	6		110	29%
061, 062, 064, 066 - 068	1,744	441	4 to 1	96%	216	49%	7	54	54	88	10	3	216	47%
065	179	27	7 to 1	96%	19	70%		3	5	10		1	19	58%
071 - 079	1,788	707	3 to 1	96%	370	52%	11	124	122	105	6	2	370	31%
081	189	35	6 to 1	97%	23	66%		5	4	12	2		23	61%
101 - 108, Early	2,605	2,011	2 to 1	94%	549	27%	47	240	137	109	11	5	549	23%
101 - 108, Late	1,477	503	3 to 1	95%	326	65%	6	67	101	136	11	5	326	47%
111 - 113 Early	1,465	692	3 to 1	94%	243	35%	33	120	50	38	2		243	16%
111 - 113 Late	707	51	14 to 1	100%	31	61%		1	9	21			31	68%
114, 115	401	144	3 to 1	96%	76	53%	3	20	19	27	6	1	76	45%
121	367	148	3 to 1	97%	106	72%	3	33	27	37	3	3	106	41%
131 - 134	685	148	5 to 1	94%	81	55%	3	22	16	34	4	2	81	49%
141 - 145	1,069	482	3 to 1	96%	184	38%	11	68	47	47	8	3	184	32%
151, 152, 154, 155	538	185	3 to 1	91%	83	45%	2	20	27	31	2	1	83	41%

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	Draw Odds*	%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold		Return**	Hunters	Success***	1	2	3	4	5	6+			
161 - 164	805	280	3 to 1	94%	123	44%	5	30	31	47	7	3	123	46%	
171 - 173	1,310	474	3 to 1	96%	183	39%	7	53	55	57	10	2	184	38%	
181 - 184	314	155	3 to 1	92%	47	30%	1	12	18	14	2		47	34%	
192	155	32	5 to 1	94%	26	81%	1	3	9	13			26	50%	
194, 196	969	41	24 to 1	98%	38	93%	1	2	10	19	4	2	38	66%	
195	287	35	9 to 1	97%	22	63%	1	2	7	11	1		22	55%	
201, 204	344	89	4 to 1	94%	55	62%	6	8	18	20	1	2	55	42%	
202, 205, 206	183	66	3 to 1	91%	39	59%	3	11	10	14		1	39	38%	
203	110	47	3 to 1	96%	24	51%		7	11	5	1		24	25%	
211, 212	80	45	2 to 1	98%	11	24%			2	8		1	11	82%	
221 - 223	1,093	282	4 to 1	96%	128	45%	3	29	27	58	7	4	128	54%	
231	967	119	9 to 1	96%	57	48%	4	8	17	25	2	1	57	49%	
241 - 245	918	69	14 to 1	97%	51	74%		5	9	24	9	4	51	73%	
251 - 253	61	38	2 to 1	100%	17	45%	1	7	3	4	1	1	17	35%	
261 - 268 Early	241	50	5 to 1	96%	10	20%	1	2	1	5	1		10	60%	
261 - 268 Late	97	5	20 to 1	100%	2	40%				2			2	100%	
271, 272 Early	62	19	4 to 1	95%	5	26%		1		4			5	80%	
271, 272 Late	39	2	20 to 1	100%	2	100%		1		1			2	50%	
291	321	39	9 to 1	95%	20	51%		4	7	9			20	45%	
<b>TOTALS</b>	<b>27,190</b>	<b>8,499</b>	<b>4 to 1</b>	<b>95%</b>	<b>3630</b>	<b>43%</b>	176	1070	1006	1183	143	53	3631	38%	

### RESIDENT ANTLERED MULE DEER MUZZLELOADER HUNT 1371

011 - 013	61	11	6 to 1	100%	8	73%			2	6			8	75%
014	30	2	15 to 1	100%	0	0%							0	--
015	4	2	2 to 1	100%	1	50%				1			1	100%
021	13	2	7 to 1	100%	0	0%							0	--
022	9	2	5 to 1	100%	1	50%				1			1	100%
031	27	6	5 to 1	100%	4	67%		1	1	2			4	50%
032	7	3	3 to 1	100%	1	33%				1			1	100%
033	125	18	7 to 1	100%	6	33%		1	2	3			6	50%
034	8	2	4 to 1	100%	0	0%							0	--
035	8	5	2 to 1	100%	2	40%				2			2	100%
041, 042	13	2	7 to 1	100%	1	50%		1					1	0%
043 - 046	31	21	2 to 1	100%	8	38%		2	2	4			8	50%
051	50	35	2 to 1	94%	13	37%		4	4	4		1	13	38%
061, 062, 064, 066 - 068	83	27	4 to 1	93%	9	33%		2	1	6			9	67%

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts	
	Apps.	Sold				Draw Odds*	Return**	Hunters	Success***	1	2	3			4
065	22	5	5 to 1	100%	2	40%		1		1				2	50%
071 - 079	112	68	2 to 1	100%	26	38%		13	6	6			1	26	27%
081	5	2	3 to 1	100%	2	100%		1	1					2	0%
101 - 108	211	177	2 to 1	89%	33	19%	2	21	5	4	1			33	15%
111 - 113	116	34	4 to 1	100%	14	41%	3	4	5	2				14	14%
114, 115	279	54	6 to 1	94%	37	69%		2	10	21	5			38	68%
121	23	11	3 to 1	100%	4	36%		3	1					4	0%
131 - 134	86	15	6 to 1	100%	12	80%		1	5	3	3			12	50%
141 - 145	52	19	3 to 1	89%	6	32%		5		1				6	17%
151, 152, 154, 155	60	31	2 to 1	94%	11	35%	2	4	2	3				11	27%
161 - 164	87	27	4 to 1	96%	9	33%		5	1	2			1	9	33%
171 - 173	123	77	2 to 1	94%	19	25%	2	7	2	7	1			19	42%
181 - 184	11	9	2 to 1	100%	1	11%			1					1	0%
192	7	2	4 to 1	100%	0	0%								0	--
194, 196	31	2	16 to 1	100%	1	50%			1					1	0%
195	7	4	2 to 1	100%	2	50%		1		1				2	50%
201, 204	8	2	4 to 1	100%	0	0%								0	--
202, 205, 206	4	4	1 to 1	75%	2	50%	1		1					2	0%
211, 212	2	2	1 to 1	100%	0	0%								0	--
221 - 223	34	12	3 to 1	100%	2	17%				2				2	100%
231	88	17	6 to 1	82%	7	41%		3		4				7	57%
241 - 245	27	3	9 to 1	100%	0	0%								0	--
251 - 253	4	4	1 to 1	100%	2	50%				2				2	100%
261 - 268	13	4	4 to 1	100%	2	50%		2						2	0%
271, 272	7	2	4 to 1	100%	0	0%								0	--
291	9	2	5 to 1	100%	1	50%				1				1	100%
<b>TOTALS</b>	<b>1,897</b>	<b>727</b>	<b>3 to 1</b>	<b>94%</b>	<b>249</b>	<b>34%</b>	<b>10</b>	<b>84</b>	<b>53</b>	<b>90</b>	<b>10</b>	<b>3</b>	<b>250</b>	<b>41%</b>	

### RESIDENT ANTLERED MULE DEER ARCHERY HUNT 1341

011 - 013	60	27	3 to 1	96%	2	7%			1	1				2	50%
014	22	5	5 to 1	100%	0	0%								0	--
015	6	2	3 to 1	100%	0	0%								0	--
021	12	5	3 to 1	100%	1	20%			1					1	0%
022	28	8	4 to 1	100%	1	13%			1					1	0%
031	27	16	2 to 1	94%	2	13%				1	1			2	100%
032	11	8	2 to 1	88%	0	0%								0	--

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	Draw Odds*	%	# Succ.	% Hunter	Point Class of Harvest						Total	% 4+pts	
	Apps.	Sold		Return**	Hunters	Success***	1	2	3	4	5	6+			
033	62	15	5 to 1	93%	4	27%	1		2	1				4	25%
034	8	8	1 to 1	88%	0	0%								0	--
035	13	11	2 to 1	100%	2	18%			1			1		2	50%
041, 042	20	14	2 to 1	100%	2	14%			1	1				2	50%
043 - 046	37	35	2 to 1	89%	6	17%	3	2				1		6	17%
051	82	75	2 to 1	96%	8	11%	1	3			4			8	50%
061, 062, 064, 066 - 068	94	69	2 to 1	93%	10	14%	1	3	1	5				10	50%
065	23	13	2 to 1	92%	2	15%			1	1				2	50%
071 - 079	59	54	2 to 1	96%	4	7%			4					4	0%
081	2	2	1 to 1	100%	0	0%								0	--
101 - 108 Early	248	493	1 to 1	100%	43	9%	3	16	13	10	1			43	26%
101 - 108 Late	98	83	2 to 1	93%	13	16%	1	2	4	5	1			13	46%
111 - 113	105	41	3 to 1	90%	6	15%	1		3		1	1		6	33%
114, 115	63	56	2 to 1	95%	10	18%	1	4		4	1			10	50%
121	23	21	2 to 1	90%	10	48%		4	3	3				10	30%
131 - 134	48	20	3 to 1	95%	5	25%		3	1	1				5	20%
141 - 145	97	94	2 to 1	93%	16	17%		6	6	3		1		16	25%
151, 152, 154, 155	97	95	2 to 1	92%	12	13%	1	6	3	2				12	17%
161 - 164	79	75	2 to 1	93%	6	8%	1	4	1					6	0%
171 - 173	170	159	2 to 1	95%	22	14%	2	9	3	7	1			22	36%
181 - 184	37	32	2 to 1	91%	1	3%			1					1	0%
192	27	14	2 to 1	93%	3	21%		2	1					3	0%
194, 196	65	18	4 to 1	94%	7	39%	1	1	1	3	1			7	57%
195	33	14	3 to 1	86%	2	14%			1	1				2	50%
201, 204	49	36	2 to 1	94%	7	19%	2	2	2	1				7	14%
202, 205, 206	7	7	1 to 1	86%	0	0%								0	--
203	53	47	2 to 1	83%	4	9%	1	2	1					4	0%
211, 212	2	2	1 to 1	100%	0	0%								0	--
221 - 223	80	51	2 to 1	98%	13	25%		3	3	6	1			13	54%
231	75	37	3 to 1	95%	10	27%		4	4	2				10	20%
241 - 245	21	17	2 to 1	100%	1	6%			1					1	0%
251 - 253	2	2	1 to 1	100%	1	50%					1			1	100%
261 - 268	26	9	3 to 1	100%	1	11%					1			1	100%
271, 272	5	4	2 to 1	100%	1	25%		1						1	0%
291	19	10	2 to 1	0%	2	20%		1		1				2	50%
<b>TOTALS</b>	<b>2,095</b>	<b>1,804</b>	<b>2 to 1</b>	<b>95%</b>	<b>240</b>	<b>13%</b>	20	78	65	65	10	2	240	32%	

2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags		%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold	Draw Odds*	Return**	Hunters	Success***	1	2	3	4	5	6+			
<b>RESIDENT ANTLERLESS MULE DEER ANY LEGAL WEAPON HUNT 1181</b>															
101, 102, 104	133	41	4 to 1	95%	21	51%									
114, 115	71	21	4 to 1	90%	4	19%									
144	74	40	2 to 1	95%	25	63%									
192	18	7	3 to 1	100%	5	71%									
194, 196	53	13	5 to 1	85%	9	69%									
203	37	19	2 to 1	100%	6	32%									
291	22	5	5 to 1	100%	2	40%									
<b>TOTALS</b>	<b>408</b>	<b>146</b>	<b>3 to 1</b>	<b>95%</b>	<b>72</b>	<b>49%</b>									

**NONRESIDENT PIW ANTLERED MULE DEER ANY LEGAL WEAPON HUNT 1200**

STATEWIDE	1,749	3	583 to 1	100%	2	67%				1		1	2	100%
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**NONRESIDENT ANTLERED MULE DEER ANY LEGAL WEAPON HUNT 1331**

011- 013	802	7	115 to 1	86%	3	43%			1	1	1		3	67%	
014	183	2	92 to 1	100%	1	50%				1			1	100%	
015	549	2	275 to 1	100%	1	50%					1		1	100%	
021	250	2	125 to 1	100%	0	0%							0	--	
022	33	3	11 to 1	100%	1	33%			1				1	0%	
031	156	7	23 to 1	86%	3	43%			1	2			3	67%	
032	67	6	12 to 1	83%	1	17%			1				1	0%	
033 Early	225	6	38 to 1	100%	5	83%			1	2	2		5	80%	
033 Late	1,175	6	196 to 1	100%	6	100%				4	1	1	6	100%	
034	19	2	10 to 1	100%	1	50%			1				1	0%	
035	26	2	13 to 1	100%	0	0%							0	--	
041, 042	38	3	13 to 1	100%	2	67%			1	1			2	50%	
043 - 046	32	7	5 to 1	86%	5	71%			2		2	1	5	60%	
051	284	32	9 to 1	100%	16	50%			4	2	8	1	1	16	63%
061, 062, 064, 066 - 068	537	32	17 to 1	97%	23	72%			5	8	10		23	43%	
065	21	2	11 to 1	100%	1	50%					1		1	100%	
071 - 079	532	57	10 to 1	100%	40	70%			10	12	16	2	40	45%	
081	134	3	45 to 1	100%	2	67%					1		1	2	100%
101 - 108, Early	593	153	4 to 1	93%	57	37%	1	18	13	22	3		57	44%	
101 - 108, Late	595	38	16 to 1	92%	32	84%		6	6	15	5		32	63%	

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UNIT GROUP	1st Choice	Tags	%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold				Draw Odds*	Return**	Hunters	Success***	1	2	3		
111 - 113 Early	284	57	5 to 1	98%	24	42%		5	9	7	3		24	42%
111 - 113 Late	339	4	85 to 1	100%	3	75%			1	2			3	67%
114, 115	107	18	6 to 1	100%	11	61%		3		4	3	1	11	73%
121	51	13	4 to 1	100%	7	54%			2	5			7	71%
131 - 134	75	10	8 to 1	90%	4	40%		1		1	2		4	75%
141 - 145	249	32	8 to 1	94%	14	44%		3	6	5			14	36%
151, 152, 154, 155	103	13	8 to 1	92%	8	62%		1	4	3			8	38%
161 - 164	229	16	15 to 1	88%	6	38%				3	1	2	6	100%
171 - 173	294	28	11 to 1	93%	12	43%		2	2	7	1		12	67%
181 - 184	49	11	5 to 1	91%	4	36%			1	3			4	75%
192	18	3	6 to 1	67%	1	33%				1			1	100%
194, 196	257	3	86 to 1	100%	3	100%			2			1	3	33%
195	32	3	11 to 1	100%	3	100%			1	2			3	67%
201, 204	39	8	5 to 1	100%	5	63%		2	2		1		5	20%
202, 205, 206	47	5	10 to 1	100%	3	60%			1	2			3	67%
203	9	4	3 to 1	100%	3	75%			1	1		1	3	67%
211, 212	24	5	5 to 1	100%	2	40%		1	1				2	0%
221 - 223	182	16	12 to 1	100%	13	81%		1	2	6	3	1	13	77%
231	264	7	38 to 1	100%	7	100%			3	4			7	57%
241 - 245	1,070	5	214 to 1	100%	2	40%		1			1		2	50%
251 - 253	15	3	5 to 1	100%	0	0%							0	--
261 - 268 Early	13	5	3 to 1	100%	1	20%		1					1	0%
261 - 268 Late	14	2	7 to 1	50%	0	0%							0	--
271, 272	20	2	10 to 1	100%	1	50%					1		1	100%
291	15	3	5 to 1	100%	3	100%		1	1	1			3	33%
<b>TOTALS</b>	<b>10,050</b>	<b>648</b>	<b>16 to 1</b>	<b>95%</b>	<b>340</b>	<b>52%</b>	<b>1</b>	<b>67</b>	<b>87</b>	<b>143</b>	<b>33</b>	<b>9</b>	<b>340</b>	<b>54%</b>

## NONRESIDENT GUIDED ANTLERED MULE DEER ANY LEGAL WEAPON HUNT 1235

011- 013	10	4	3 to 1	100%	2	50%		1	1				2	0%
014	28	1	28 to 1	100%	1	100%				1			1	100%
015	163	1	163 to 1	100%	0	0%							0	--
021	9	1	9 to 1	100%	1	100%					1		1	100%
022	1	1	1 to 1	100%	1	100%				1			1	100%
031	6	3	2 to 1	100%	2	67%				2			2	100%
032	14	3	5 to 1	100%	1	33%		1					1	0%
033 Early	13	3	5 to 1	100%	2	67%				2			2	100%

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags	Draw Odds*	%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold		Return**	Hunters	Success***	1	2	3	4	5	6+			
033 Late	406	3	136 to 1	100%	2	67%				2				2	100%
034	3	3	1 to 1	100%	2	67%			1	1				2	50%
035	4	2	2 to 1	100%	1	50%			1					1	0%
041, 042	2	2	1 to 1	100%	0	0%								0	--
043 - 046	6	6	1 to 1	67%	3	50%		1		1	1			3	67%
051	6	6	1 to 1	67%	4	67%			1	1	2			4	75%
061,062,064,066-068	73	17	5 to 1	100%	14	82%			3	9	2			14	79%
065	7	1	7 to 1	100%	0	0%								0	--
071 - 079	82	22	4 to 1	95%	13	59%			4	6	3			13	69%
081	9	1	9 to 1	100%	1	100%				1				1	100%
101 - 108, Early	105	69	2 to 1	99%	49	71%		6	16	20	6	1		49	55%
101 - 108, Late	134	19	8 to 1	84%	11	58%		2	2	5	2			11	64%
111 - 113 Early	23	20	2 to 1	95%	10	50%			4	6				10	60%
111 - 113 Late	35	2	18 to 1	100%	2	100%			1		1			2	50%
114, 115	19	6	4 to 1	100%	5	83%				4	1			5	100%
121	3	3	1 to 1	100%	2	67%				2				2	100%
131-134	8	6	2 to 1	100%	5	83%			1	2	2			5	80%
141 - 145	35	23	2 to 1	96%	6	26%		2	1	3				6	50%
151, 152, 154, 155	15	8	2 to 1	75%	2	25%		1	1					2	0%
161 - 164	18	12	2 to 1	100%	2	17%			1	1				2	50%
171 - 173	36	20	2 to 1	95%	11	55%			1	8		2		11	91%
181 - 184	6	6	1 to 1	67%	2	33%			2					2	0%
192	2	1	2 to 1	100%	1	100%				1				1	100%
194, 196	14	2	7 to 1	100%	2	100%				1	1			2	100%
195	2	1	2 to 1	0%	0	0%								0	--
201, 204	4	2	2 to 1	100%	2	100%		1	1					2	0%
202, 205, 206	2	2	1 to 1	100%	2	100%				1		1		2	100%
203	1	1	1 to 1	100%	0	0%								0	--
221 - 223	53	10	6 to 1	90%	8	80%			2	4	1	1		8	75%
231	92	5	19 to 1	100%	3	60%				1		2		3	100%
241 - 245	166	3	56 to 1	100%	2	67%						2		2	100%
271, 272	5	1	5 to 1	100%	0	0%								0	--
291	1	1	1 to 1	100%	1	100%				1				1	100%
<b>TOTALS</b>	<b>1,621</b>	<b>303</b>	<b>6 to 1</b>	<b>94%</b>	<b>178</b>	<b>59%</b>	<b>0</b>	<b>15</b>	<b>44</b>	<b>87</b>	<b>23</b>	<b>9</b>	<b>178</b>	<b>67%</b>	

### NONRESIDENT ANTLERED MULE DEER MUZZLELOADER HUNT 1371

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags		%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold	Draw Odds*	Return**	Hunters	Success***	1	2	3	4	5	6+			
011 - 013	37	2	19 to 1	100%	1	50%	1							1	0%
014	9	2	5 to 1	100%	1	50%				1				1	100%
015	22	2	11 to 1	100%	0	0%								0	--
021	5	2	3 to 1	100%	0	0%								0	--
022	4	2	2 to 1	100%	2	100%				2				2	100%
031	11	2	6 to 1	100%	1	50%				1				1	100%
032	5	2	3 to 1	100%	1	50%	1							1	0%
033	31	2	16 to 1	100%	1	50%	1							1	0%
034	6	2	3 to 1	100%	0	0%								0	--
035	4	2	2 to 1	100%	0	0%								0	--
041, 042	2	2	1 to 1	50%	0	0%								0	--
043 - 046	4	2	2 to 1	100%	1	50%			1					1	0%
051	10	4	3 to 1	100%	0	0%								0	--
061, 062, 064, 066 - 068	21	3	7 to 1	100%	1	33%				1				1	100%
065	9	2	5 to 1	100%	2	0%	1			1				2	--
071 - 079	20	8	3 to 1	100%	3	38%	1	2						3	0%
081	5	2	3 to 1	50%	0	0%								0	--
101 - 108	81	20	5 to 1	85%	9	45%	4	3	2					9	22%
111 - 113	18	4	5 to 1	100%	3	75%				3				3	100%
114, 115	353	6	59 to 1	100%	4	67%			1	3				4	75%
121	6	2	3 to 1	100%	2	100%				1		1		2	100%
131 - 134	7	2	4 to 1	100%	2	100%	1			1				2	50%
141 - 145	6	2	3 to 1	100%	0	0%								0	--
151, 152, 154, 155	6	3	2 to 1	100%	0	0%								0	--
161 - 164	17	3	6 to 1	100%	0	0%								0	--
171 - 173	27	9	3 to 1	89%	2	22%			2					2	0%
181 - 184	2	2	1 to 1	100%	1	50%				1				1	0%
192	2	2	1 to 1	100%	2	100%	1	1						2	0%
194, 196	3	2	2 to 1	100%	2	100%			1	1				2	50%
195	2	2	1 to 1	100%	0	0%								0	--
201, 204	8	2	4 to 1	100%	2	100%				2				2	100%
202, 205, 206	6	2	3 to 1	100%	0	0%								0	--
211, 212	2	2	1 to 1	100%	0	0%								0	--
221 - 223	12	2	6 to 1	100%	1	50%						1		1	100%
231	39	2	20 to 1	100%	2	100%				2				2	100%
241 - 245	24	2	12 to 1	100%	2	100%				1	1			2	100%

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags		%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold	Draw Odds*	Return**	Hunters	Success***	1	2	3	4	5	6+			
251 - 253	3	2	2 to 1	100%	2	0%					2			2	--
261 - 268	2	2	1 to 1	100%	0	0%								0	--
271, 272	5	2	3 to 1	100%	0	0%								0	--
291	2	2	1 to 1	100%	1	50%			1					1	0%
<b>TOTALS</b>	<b>838</b>	<b>122</b>	<b>7 to 1</b>	<b>95%</b>	<b>51</b>	<b>42%</b>	0	11	13	24	2	1	51	53%	

### NONRESIDENT ANTLERED MULE DEER ARCHERY HUNT 1341

011 - 013	17	3	6 to 1	100%	0	0%								0	--
014	17	2	9 to 1	100%	1	50%				1				1	100%
015	5	2	3 to 1	100%	0	0%								0	--
021	6	2	3 to 1	100%	0	0%								0	--
022	2	2	1 to 1	100%	1	50%				1				1	100%
031	6	2	3 to 1	50%	0	0%								0	--
032	3	2	2 to 1	100%	0	0%								0	--
033	51	2	26 to 1	100%	1	50%			1					1	0%
034	2	2	1 to 1	100%	1	50%		1						1	0%
035	2	2	1 to 1	100%	0	0%								0	--
041, 042	3	2	2 to 1	100%	0	0%								0	--
043 - 046	7	4	2 to 1	100%	1	25%				1				1	100%
051	15	8	2 to 1	88%	0	0%								0	--
061, 062, 064, 066 - 068	36	8	5 to 1	100%	1	13%				1				1	100%
065	5	2	3 to 1	100%	0	0%								0	--
071 - 079	15	6	3 to 1	67%	1	17%			1					1	0%
081	2	2	1 to 1	100%	0	0%								0	--
101 - 108 Early	85	62	2 to 1	89%	8	13%		1	4	1	2			8	38%
101 - 108 Late	38	9	5 to 1	100%	4	44%		1		2	1			4	75%
111 - 113	35	5	7 to 1	60%	2	40%			1	1				2	50%
114, 115	14	8	2 to 1	88%	4	50%			1	2	1			4	75%
121	2	2	1 to 1	100%	0	0%								0	--
131 - 134	12	2	6 to 1	100%	0	0%								0	--
141 - 145	14	10	2 to 1	90%	1	10%				1				1	100%
151, 152, 154, 155	20	11	2 to 1	100%	3	27%		2	1					3	0%
161 - 164	11	8	2 to 1	88%	2	25%			1	1				2	50%
171 - 173	39	18	3 to 1	94%	3	17%		1	1	1				3	33%
181 - 184	3	4	1 to 1	75%	0	0%								0	--
192	2	2	1 to 1	100%	1	50%		1						1	0%

## 2004 FINAL MULE DEER HARVEST BY HUNT AND UNIT GROUP

UNIT GROUP	1st Choice	Tags		%	# Succ.	% Hunter	Point Class of Harvest							Total	% 4+pts
	Apps.	Sold	Draw Odds*	Return**	Hunters	Success***	1	2	3	4	5	6+			
194, 196	9	2	5 to 1	100%	0	0%								0	--
195	1	1	1 to 1	100%	1	100%					1			1	100%
201, 204	15	4	4 to 1	100%	2	50%			1			1		2	50%
202, 205, 206	3	2	2 to 1	100%	0	0%								0	--
203	3	4	1 to 1	75%	1	25%					1			1	100%
211, 212	0	2	1 to 1	0%	0	0%								0	--
221 - 223	20	6	4 to 1	100%	1	17%					1			1	100%
231	47	4	12 to 1	75%	1	25%			1					1	0%
241 - 245	9	2	5 to 1	100%	0	0%								0	--
251 - 253	0	1	1 to 1	0%	0	0%								0	--
261 - 268	0	1	1 to 1	0%	0	0%								0	--
271, 272	1	1	1 to 1	100%	0	0%								0	--
291	1	1	1 to 1	100%	0	0%								0	--
<b>TOTALS</b>	<b>578</b>	<b>225</b>	<b>3 to 1</b>	<b>89%</b>	<b>41</b>	<b>18%</b>	<b>0</b>	<b>7</b>	<b>13</b>	<b>16</b>	<b>5</b>	<b>0</b>	<b>41</b>	<b>51%</b>	

\* Draw Odds - # of 1st choice applicants plus successful applicants for every one tag sold

\*\* % Return - Percent of hunter return cards received compared to total tags sold

\*\*\* % Hunter Success - based on # of successful hunters divided by total tags sold (includes did not hunts; nonreturns are assumed to be unsuccessful)