## Nevada Department of Wildlife 2023 Big Game Hunt Statistics

|                                      |           |                     |        |            |                 | Unique  | Total   | 2023  | Tags   | Hunters | Successful | Draw  | Survey | Hunter  | Points or | Length or | Hunt | Effort | Hunter       |  |
|--------------------------------------|-----------|---------------------|--------|------------|-----------------|---------|---------|-------|--------|---------|------------|-------|--------|---------|-----------|-----------|------|--------|--------------|--|
| Hunt                                 | Residency | Species             | Weapon | Unit Group | Season          | Clients | Choices | Quota | Issued | Afield  | Hunters    | Rate  | Rate   | Success | Greater   | Greater   | Days | Days   | Satisfaction |  |
| Rocky Mountain Bighorn Sheep Any Ram | R         | Rocky Bighorn Sheep | ALW    | 102        | Sep 01 - Oct 31 | 3,261   | 5,367   | 1     | 1      | 1       | 1          | 0.03% | 100%   | 100%    |           |           |      |        | 5.0          |  |
| Rocky Mountain Bighorn Sheep Any Ram | R         | Rocky Bighorn Sheep | ALW    | 115        | Nov 15 - Feb 20 | 4,326   | 6,578   | 1     | 1      |         |            | 0.02% | 0%     |         |           |           |      |        |              |  |

## Nevada Department of Wildlife 2023 Big Game Hunt Statistics - Data Descriptions

| Column              | Description   |  |  |  |  |  |  |  |  |
|---------------------|---|--|--|--|--|--|--|--|--|
| Residency           | Res = Resident, NR = Non-Resident, <blank cell=""> = mixed residency</blank>  |  |  |  |  |  |  |  |  |
| Weapon              | ALW = Any Legal Weapon, AR = Archery, M = Muzzleloader, SWR = Seasonal Weapon Restriction, WR = Weapon Restriction  |  |  |  |  |  |  |  |  |
| Unique Clients      | Formerly "Apps." Sum of tags awarded, regardless of choice, and ONLY first choice applicants that were unsuccessful in the draw.  An application for a unique client is only counted once for a given species class regardless of the number of choices selected. |  |  |  |  |  |  |  |  |
| Total Choices       | Number of instances a particular hunt was selected on an application across all choices. A unique client can be counted up to 5 times for a given species class.  |  |  |  |  |  |  |  |  |
| Tags Issued         | Formerly referred to as "Hunters". Number of individuals with valid tags on season opener accounting for tags returned that were not reissued (i.e., tag holders).  |  |  |  |  |  |  |  |  |
| Hunters Afield      | Number of respondants reporting they hunted during the season.  |  |  |  |  |  |  |  |  |
| Draw Rate           | A relative representation of draw probability. Proportion of Quota divided by Unique Apps (see definition above). Hunts with higher draw rates are easier to draw. Does not account for bonus points or hunter choice   |  |  |  |  |  |  |  |  |
| Survey Rate         | Proportion of hunt surveys received compared to Tags Issued (see definition above).   |  |  |  |  |  |  |  |  |
| Hunter Success      | Proportion of successful hunters compared to Hunters Afield (see definition above).   |  |  |  |  |  |  |  |  |
| Points or Greater   | Calculated for mule deer and elk harvest. Proportion in harvest of mule deer with 4 or more antler points <b>OR</b> elk with 6 or more antler points.   |  |  |  |  |  |  |  |  |
| Length or Greater   | Calculated for antelope and elk harvest. Proportion in total harvest of antelope with horns 15-in or longer <u>OR</u> elk with antlers 50-in or longer.   |  |  |  |  |  |  |  |  |
| Hunt Days           | Average number of hunt days reported for a given hunt.  |  |  |  |  |  |  |  |  |
| Effort Days         | Average number of scouting and hunting days reported for a given hunt.  |  |  |  |  |  |  |  |  |
| Hunter Satisfaction | Average hunter satisfaction reported for a given hunt. Hunters were asked to rate their overall experience on a scale of 1-5: 1 - very dissatisfied, 2 - somewhat dissatisfied, 3 - neutral, 4 - somewhat satisfied, and 5 - very satisfied.                      |  |  |  |  |  |  |  |  |